# A Lambda Calculus for Gödel–Dummett Logic Capturing Waitfreedom

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**Abstract.** We propose a typed lambda calculus based on Avron's hypersequent calculus for Gödel–Dummett logic. This calculus turns out to model waitfree computation. Besides strong normalization and non-abortfullness, we give soundness and completeness of the calculus against the typed version of waitfree protocols. The calculus is not only proof theoretically interesting, but also valuable as a basis for distributed programming languages.

# 1 Introduction

The Curry–Howard isomorphism [20] is surprising because the same method works for two different purposes: a logical purpose of removing redundancy from proofs and a computational purpose of finding a class of terminating programs. We extend this surprise to Gödel–Dummett logic and waitfreedom. Gödel–Dummett logic [9] is one of the intermediate logics between classical and intuitionistic logics. Waitfreedom [14, 19] is a class of distributed computation without synchronization among processes.

We connect Gödel–Dummett logic and waitfreedom using Avron's hypersequent calculus [2]. We respond to his suggestion:

it seems to us extremely important to determine the exact computational content of them [intermediate logics] — and to develop corresponding ' $\lambda$ -calculi' —Avron [2].

Differently from intuitionistic logic, Gödel–Dummett logic validates all formulae of the form  $(\varphi \supset \psi) \lor (\psi \supset \varphi)$ . Our aim is building a typed lambda calculus with some terms witnessing those formulae. Such a term  $M: (\varphi \supset \psi) \lor (\psi \supset \varphi)$  must choose  $M \leadsto^* \mathsf{inl}(\cdots)$  or  $M \leadsto^* \mathsf{inr}(\cdots)$ . We devise a nondeterministic  $\lambda$ -calculus in Sect. 2.

Waitfreedom is a class of distributed computation where processes cannot wait for other processes. When two processes try to exchange information, the faster process can pass information to the slower one, but not always vice versa because the slower process might start after the faster one finishes. So, the computation is nondeterministic. The contribution of this paper is capturing this nondeterminism using the nondeterministic  $\lambda$ -calculus for Gödel–Dummett logic: in Sect. 4, we show that the  $\lambda$ -terms in the calculus can solve a typed input-output problems if and only if it is waitfreely solvable.

We first present a proof system for Gödel–Dummet logic. Then we turn the proof system into typing rules for  $\lambda$ -terms of  $\lambda$ -GD, give a set of reductions and prove strong-normalization and non-abortfullness.

### 2.1 Logic

Let us assume a countably infinite set of propositional variables. We define local formulae  $\varphi, \psi$  by the following BNF, where I is a propositional variable<sup>1</sup>:

$$\varphi, \psi ::= \bot \mid I \mid (\varphi \supset \psi) \mid (\varphi \land \psi) \mid (\varphi \lor \psi)$$
.

Further, we define global formulae  $\varphi^+, \psi^+$  with the following BNF:

$$\varphi^+, \psi^+ ::= [i]\varphi \mid (\varphi^+ \wedge \psi^+) \mid (\varphi^+ \vee \psi^+)$$

where i is a natural number (representing a process). The unary operators  $[0], [1], \ldots$  are called *modalities*. We omit parentheses following the usual convention. Informally, the local formulae describe datatypes used by each process. The global formulae describe inputs or outputs of all processes together.

A context (denoted by  $\Gamma$  and  $\Delta$  possibly subscripted) is a potentially empty finite sequence of global formulae. A sequent  $\Gamma \vdash \varphi^+$  is a pair of a context and a global formula. A hypersequent is a finite sequence of sequents.

The underlying logic has the derivation rules in Fig. 1. If we omit all the modalities, these rules characterize Gödel–Dummett logic. However, the modalities have at least some sense: while  $([0]\varphi\supset[0]\psi)\vee([1]\psi\supset[1]\varphi)$  is provable,  $([0]\varphi\supset[1]\psi)\vee([0]\psi\supset[1]\varphi)$  is not. A semantics will be given in Sect. 4.

# 2.2 Term Assignment

We assume distinct, countably infinite sets of variables, locations and processes. Locations are denoted by l; process  $i, j, \ldots$  and variables  $x, y, \ldots$  Later, locations will be used to specify a pair of stores holding terms. Like in the  $\lambda$ -calculus, some terms reduces to other terms, but in this calculus, terms may interact with the store (like a program written in Haskell or OCaml does with an i-var). This behavior will be shown later in the definition of reductions.

We define terms  $\mathcal{T}$  by the BNF where  $\Gamma$  is a sequence of variables:

$$\begin{split} \mathcal{T} ::= & x \mid \overrightarrow{l_{\varGamma}^{i}}(\mathcal{T}) \mid \overleftarrow{l_{\varGamma}^{i}}(\mathcal{T}) \mid \langle \mathcal{T}, \mathcal{T} \rangle^{\mathsf{g}} \mid \pi_{1}^{\mathsf{g}}(\mathcal{T}) \mid \pi_{r}^{\mathsf{g}}(\mathcal{T}) \mid \mathsf{inl}^{\mathsf{g}}(\mathcal{T}) \mid \mathsf{inr}^{\mathsf{g}}(\mathcal{T}) \mid \\ & \mathsf{match}^{\mathsf{g}}\,\mathcal{T}\,\mathsf{of}\,\mathsf{inl}^{\mathsf{g}}(x)\,.\mathcal{T}/\mathsf{inr}^{\mathsf{g}}(y)\,.\mathcal{T} \mid [\mathcal{T},\mathcal{T}] \mid \mathsf{abort} \mid \pi_{1}(\mathcal{T}) \mid \pi_{r}(\mathcal{T}) \mid \langle \mathcal{T}, \mathcal{T} \rangle \mid \\ & \mathsf{inl}\,(\mathcal{T}) \mid \mathsf{inr}(\mathcal{T}) \mid \lambda x.\mathcal{T} \mid (\mathcal{T}\mathcal{T}) \mid \mathsf{match}\,\mathcal{T}\,\mathsf{of}\,\mathsf{inl}\,(x)\,.\mathcal{T}/\mathsf{inr}\,(y)\,.\mathcal{T} \;. \end{split}$$

 $<sup>^1</sup>$  We include  $\bot$  because Gödel–Dummett logic has it although  $\bot$  is not necessary for us to encode waitfree computation.

### External Rules

**Fig. 1.** The underlying logic. Metavariables i and j stand for a process.  $\mathcal{H}$  stands for a hypersequent.  $\mathcal{H}^+$  stands for a nonempty hypersequent.  $\Gamma$  and  $\Delta$  stand for possibly empty contexts. The most important com' rule is based on a rule by Avron [3].

All variable occurrences (including those in  $\Gamma$ ) except the first clause are binding. The constructs with a g represent the global rules and the constructs without a g represent the local rules.

We extend a sequent to  $\Gamma \rhd M \colon \varphi^+$ , where  $\Gamma$  is a sequence like  $x \colon \psi^+, y \colon \theta^+$  and M is a term. In a sequent  $\Gamma \rhd M \colon \varphi^+$ , we require the variables in  $\Gamma$  to be distinct from each other. A contexted type  $\Gamma \rhd \varphi^+$  is a sequent without a term but with variables in  $\Gamma$ . A hypersequent is a finite sequence of sequents (called components) where the same variable has the same type even if it appears in different components. The typing rules for the terms are given in Fig. 2.

### 2.3 Reduction

A term M is of type  $\varphi^+$  iff there is a derivation of  $\Gamma \rhd M \colon \varphi^+$ . A local term is a term without  $\overline{l}$ ,  $\overline{l}$  or any g constructs. A hyperterm  $\mathcal{O}$  is a nonempty sequence of terms. A store maps a location to a local term or  $\epsilon$ . For a store  $\sigma$ , the updated store  $\sigma[l \mapsto x]$  maps l to x and l' to  $\sigma(l')$  if l' is different from l. A configuration is a triple  $(\sigma, \tau, \mathcal{O})$  of two stores  $\sigma, \tau$  and a hyperterm  $\mathcal{O}$ .

To complete the definition of  $\lambda$ -GD, we define the *reductions*  $\leadsto_{\clubsuit}$  of configurations for  $\clubsuit \in \{B, W, R, A, P\}$ . We consider terms up to  $\alpha$ -equivalence and implicitly require all instances of  $\leadsto_{\clubsuit}$  to avoid free variable captures. Below,  $\square$  and  $\blacksquare$  match g or nothing.

**Definition 1 (Basic Reduction).** The basic reduction  $\leadsto_B$  is the smallest congruence containing the followings:

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\begin{split} &- (\sigma, \tau, (\lambda x.M)O) \leadsto_{\mathbf{B}} (\sigma, \tau, M[O/x]) \\ &- (\sigma, \tau, \pi_{\mathbf{I}}^{\square} \left( \langle M, N \rangle^{\square} \right)) \leadsto_{\mathbf{B}} (\sigma, \tau, M) \\ &- (\sigma, \tau, \pi_{\mathbf{I}}^{\square} \left( \langle M, N \rangle^{\square} \right)) \leadsto_{\mathbf{B}} (\sigma, \tau, N) \\ &- (\sigma, \tau, \mathsf{match}^{\square} \mathsf{inl}^{\square} (M) \, \mathsf{of} \, \mathsf{inl}^{\square} (x) \, .N/\mathsf{inr}^{\square} (y) \, .O) \leadsto_{\mathbf{B}} (\sigma, \tau, N[M/x]) \\ &- (\sigma, \tau, \mathsf{match}^{\square} \mathsf{inr}^{\square} (M) \, \mathsf{of} \, \mathsf{inl}^{\square} (x) \, .N/\mathsf{inr}^{\square} (y) \, .O) \leadsto_{\mathbf{B}} (\sigma, \tau, O[M/y]) \end{split}
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There are two sorts of reductions that interact with the store. In summary,  $\stackrel{\longleftarrow}{l_I^i}(N)$  tries to write to the right store and read from the left store of the configuration. If a term tries to read from an empty location of a store, the term changes into abort. If a term writes to a full location of a store, it does not abort but the store is not updated. The formal definition follows.

**Definition 2 (Write Reduction).** The write reduction  $\leadsto_W$  is the smallest congruence containing the followings where M is a local term:

$$\begin{array}{l} - \ (\sigma,\tau[l\mapsto\epsilon],\overleftarrow{l_{L}^{i}}(M)) \leadsto_{\mathcal{W}} (\sigma,\tau[l\mapsto M],\overleftarrow{l_{L}^{i}}(M)) \ , \\ - \ (\sigma[l\mapsto\epsilon],\tau,l_{\Delta}^{j}(M)) \leadsto_{\mathcal{W}} (\sigma[l\mapsto M],\tau,l_{\Delta}^{j}(M)) \ . \end{array}$$

**Definition 3 (Read Reduction).** The read reduction  $\leadsto_R$  is the smallest congruence containing the followings:

$$- (\sigma[l \mapsto N], \tau[l \mapsto M'], \overrightarrow{l_{\Gamma}^{i}}(M)) \leadsto_{\mathbf{R}} (\sigma[l \mapsto N], \tau[l \mapsto M'], N)$$

#### External Rules

**Fig. 2.** Term assignment.  $\mathcal{O}$  stands for a possibly empty hypersequent (with possible subscripts).  $\mathcal{O}^+$  stands for a non-empty hypersequent. Within each rule,  $\mathcal{O}_0$ ,  $\mathcal{O}_1$  and  $\mathcal{O}_2$  have the same length and the same type so that  $[\mathcal{O}_0, \mathcal{O}_1]$  can be defined as the elementwise application of  $[\mathcal{T}, \mathcal{T}]$ .

$$\begin{array}{l} - \ (\sigma[l\mapsto \epsilon],\tau[l\mapsto M'],\overrightarrow{l_{\varGamma}^i}(M)) \leadsto_{\mathbf{R}} (\sigma[l\mapsto \epsilon],\tau[l\mapsto M'],\mathsf{abort}) \\ - \ (\sigma[l\mapsto M'],\tau[l\mapsto N],\overrightarrow{l_{\varDelta}^i}(M)) \leadsto_{\mathbf{R}} (\sigma[l\mapsto M'],\tau[l\mapsto N],N) \\ - \ (\sigma[l\mapsto M'],\tau[l\mapsto \epsilon],\overrightarrow{l_{\varDelta}^i}(M)) \leadsto_{\mathbf{R}} (\sigma[l\mapsto M'],\tau[l\mapsto \epsilon],\mathsf{abort}) \end{array}.$$

**Definition 4 (Abort Propagation Reduction).** The abort propagation reduction  $\leadsto_A$  is the smallest congruence containing the followings:

$$\begin{split} &-(\sigma,\tau,[\mathsf{abort}\,,M]) \leadsto_\mathsf{A} (\sigma,\tau,M), \ and \ (\sigma,\tau,[M,\mathsf{abort}\,]) \leadsto_\mathsf{A} (\sigma,\tau,M) \\ &-(\sigma,\tau,C[\mathsf{abort}\,]) \leadsto_\mathsf{A} (\sigma,\tau,\mathsf{abort}\,) \\ &where \ C[\bullet] \ is \ \bullet N, \ M \bullet, \ \overrightarrow{l_\Delta^i}(\bullet), \ \overleftarrow{l_\Gamma^i}(\bullet), \ \mathsf{inl}^\square(\bullet), \ \mathsf{inr}^\square(\bullet), \ \langle \bullet,N \rangle^\square, \ \langle M,\bullet \rangle^\square, \ \pi_i^\square \bullet. \\ &\mathsf{match}^\square \ M \ \mathsf{of} \ \mathsf{inl}^\square(x) \ .N/\mathsf{inr}^\square(y) \ .\bullet, \ \mathsf{match}^\square \ \bullet \ \mathsf{of} \ \mathsf{inl}^\square(x) \ .N/\mathsf{inr}^\square(y) \ .O, \ or \\ &\mathsf{match}^\square \ M \ \mathsf{of} \ \mathsf{inl}^\square(x) \ .\bullet/\mathsf{inr}^\square(y) \ .O \end{split}$$

In order to obtain subformula property via proof normalization we add yet another kind of reduction rules.

**Definition 5 (Permutative Reduction).** The permutative reduction  $\leadsto_P$  is the smallest congruence containing the followings:

We define  $\leadsto$  to be the union of  $\leadsto_{\mathbf{B}}, \leadsto_{\mathbf{W}}, \leadsto_{\mathbf{R}}, \leadsto_{\mathbf{A}}$  and  $\leadsto_{\mathbf{P}}$ . The reflexive transitive closure of  $\leadsto$  is written as  $\leadsto^*$ . A redex is a subterm that can be rewritten by a reduction. A configuration  $\mathcal{C}$  is normal when there is no configuration  $\mathcal{D}$  with  $\mathcal{C} \leadsto \mathcal{D}$ . A term M is normal when the configuration  $(\sigma, \tau, M)$  is normal (the choice of  $\sigma$  and  $\tau$  is irrelevant).

### 2.4 Properties

An important property of  $\lambda$ -GDis strong normalization: every typed hyperterm has a maximal number of reductions it can take. Another is non-abortfullness: although some reductions yield abort terms, a typed hyperterm never reduces to a hyperterm that only contains abort's. We show this first for its simpler proof.

**Theorem 1 (Non-abortfullness).** All normal forms of a typed configuration contain at least one term that is not abort.

*Proof.* When a reduction sequence is fixed, for any location  $\overrightarrow{l}$ , depending on whether the right or the left store is filled first, either: (i) no  $\overrightarrow{l_{\Delta}^i}(M) \leadsto \mathsf{abort}$  occurs for any i, or (ii) no  $\overrightarrow{l_{\Gamma}^i}(M) \leadsto \mathsf{abort}$  occurs for any i.

If the former is the case, we can rewrite a communication rule occurrence

$$\frac{\mathcal{O}_0 \ \ \boldsymbol{\mid} \ \boldsymbol{\Gamma}, \boldsymbol{\Delta} \rhd \boldsymbol{M} \colon [i] \boldsymbol{\psi} \qquad \mathcal{O}_1 \ \ \boldsymbol{\mid} \ \boldsymbol{\Gamma}, \boldsymbol{\Delta} \rhd \boldsymbol{N} \colon [j] \boldsymbol{\tau}}{[\mathcal{O}_0, \mathcal{O}_1] \ \ \boldsymbol{\mid} \ \boldsymbol{\Gamma} \rhd \overrightarrow{l_{\Delta}^i}(\boldsymbol{M}) \colon [i] \boldsymbol{\tau} \ \ \boldsymbol{\mid} \ \boldsymbol{\Delta} \rhd \overleftarrow{l_{\Gamma}^i}(\boldsymbol{N}) \colon [j] \boldsymbol{\psi}}$$

into successive external weakening occurrences

$$\frac{\mathcal{O}_0 \ \ \Gamma^j, \Delta^j \rhd M \colon [j] \psi}{\mathcal{O}_0 \ \ \ \triangleright \ \mathsf{abort} \colon [i] \tau \ \ \ \Gamma^j, \Delta^j \rhd M \colon [j] \psi}$$

where  $\Gamma^j$  and  $\Delta^j$  can be obtained from the originals by changing every modality [k] to [j]. In the lattar case, we can do the symmetric.

After these rewritings for all appearing locations, we obtain a derivation not containing  $\overrightarrow{l}$  or  $\overleftarrow{l}$ . Moreover, the end hypersequent of the resulting derivation has a component not containing abort. The reductions of the original hyperterm can be simulated by the resulting hyperterm. And, even after reductions, the resulting hyperterm has a component not containing abort.

# Theorem 2 (Strong Normalization). $\lambda$ -GD is strongly normalizing.

*Proof.* For proving this, we consider the *local fragment* that does not contain  $\overrightarrow{l_{\Delta}^{i}}(M)$ ,  $\overrightarrow{l_{\Gamma}^{j}}(N)$  or any construct with g. We first reduce the strong normalization of the  $\lambda$ -GD to that of the local fragment, and ultimately to that of de Groote's natural deduction with permutation-conversion [13]<sup>2</sup>.

We assume an infinite sequence of reductions  $(\sigma_0, \tau_0, \mathcal{O}_0) \rightsquigarrow (\sigma_1, \tau_1, \mathcal{O}_1) \rightsquigarrow (\sigma_2, \tau_2, \mathcal{O}_2) \rightsquigarrow \cdots$ . From this, we are going to construct an infinite sequence of reductions in the local fragment.

For that, we first build an infinite reduction sequence with constant stores. Using the original infinite sequence, we define a pair of stores called the *store prophecy*  $(\sigma_{\infty}, \tau_{\infty})$  where  $\sigma_{\infty}(l) = \epsilon$  if  $\sigma_k(l) = \epsilon$  for all  $k \in \omega$  and  $\sigma_{\infty}(l) = M$  if  $\sigma_k(l) = M$  for some  $k \in \omega$ ; and  $\tau_{\infty}(l)$  is symmetrically defined. Since store contents are never overwritten,  $\sigma_{\infty}$  and  $\tau_{\infty}$  are well-defined. Moreover,  $\sigma_i(l)$  and  $\sigma_{\infty}(l)$  coincide unless  $\sigma_i(l) = \epsilon$ .

We build another reduction sequence  $(\sigma_{\infty}, \tau_{\infty}, \mathcal{O}_0) \rightsquigarrow^* (\sigma_{\infty}, \tau_{\infty}, \mathcal{O}'_1) \rightsquigarrow^* (\sigma_{\infty}, \tau_{\infty}, \mathcal{O}'_2) \rightsquigarrow^* \cdots$  with the following invariant:  $\mathcal{M}'_i$  can be obtained by replacing some abort occurrences in  $\mathcal{M}_i$  with some terms. More specifically, we translate each reduction as follows, keeping the invariant inductively on the number of steps (the base case is satisfied by  $\mathcal{M}'_0 = \mathcal{M}_0$  immediately):

<sup>&</sup>lt;sup>2</sup> To the same effect, we might be able to use other strong normalization results for lambda calculi with commutative conversions, like Balat, Di Cosmo and Fiore [5].

- a read reduction  $(\sigma_k, \tau_k, \mathcal{C}\left[\overleftarrow{l_\Delta^i}(M)\right]) \rightsquigarrow_{\mathbf{R}} (\sigma_{k+1}, \tau_{k+1}, \mathcal{C}[O])$  is translated into  $(\sigma_\infty, \tau_\infty, \mathcal{C}'\left[\overleftarrow{l_\Delta^i}(M)\right]) \rightsquigarrow_{\mathbf{R}} (\sigma_{k+1}, \tau_{k+1}, \mathcal{C}'[O'])$ . If  $\sigma_i(l)$  is a term,  $\sigma_\infty(l)$  and O' are also identical to the term. Otherwise, O' must be abort. Thus, the invariant holds for k+1.
- a write reduction disappears;
- an abort propagation  $\mathcal{C}[C[\mathsf{abort}]] \leadsto_{\mathsf{A}} \mathcal{C}[\mathsf{abort}]$  can be translated either to a similar reduction or no reduction if the abort in the redex is replaced by another term in the  $\mathcal{M}'_k$ . Note that even in that case, the result  $\mathcal{M}'_{k+1}$  can be obtained by replacing some abort occurrences in  $\mathcal{M}_{k+1}$  with other terms;
- any other reduction  $(\sigma_k, \tau_k, \mathcal{C}[M]) \leadsto_{B/P} (\sigma_{k+1}, \tau_{k+1}, \mathcal{C}[N])$  is translated into one similar reduction  $(\sigma_{\infty}, \tau_{\infty}, \mathcal{C}'[M']) \leadsto_{B/P} (\sigma_{\infty}, \tau_{\infty}, \mathcal{C}'[N'])$ .

Here, we have to show that the translated sequence is infinite. For that, we can use the facts that there are only finite number of usedlocations each of which allows only one write, and that an abort propagation always strictly shortens the term under operation.

After that, we can replace every  $\overrightarrow{l_{\Gamma}}(M)$  with  $\tau_{\infty}(l)$ . Since  $\overrightarrow{l_{\Gamma}}(M)$  either reduces to  $\tau_{\infty}(l)$  or abort, replacing it with  $\tau_{\infty}(l)$  will only "shorten" the reduction sequence for at most one read step. We can do the same for  $\overrightarrow{l_{\Gamma}}(N)$ . Replacing every such occurrences makes an infinite reduction sequence where every occurring term is in the local fragment. Moreover, the result of the translation is also well-typed. A typing derivation of the resulting hyperterm can be obtained by replacing com' rules with EW rules and changing the process number in types of some variables (c.f. the proof of Thm. 1).

We are aiming at reducing the problem to the strong normalization result by de Groote [13]. Since we have eliminated  $\overrightarrow{l_{\Delta}}(M)$  or  $\overrightarrow{l_{I}}(N)$  occurrences, the remaining difference is small: some abort propagation reductions and some permutative reductions involving  $[\mathcal{T}, \mathcal{T}']$ . We just have to make sure that there are no infinite reduction sequences that consist of these two kinds of reductions only. We can deal with the permutative reductions following de Groote [13]'s strategy for introducing  $\bot$ . For abort propagation, we can apply the previous argument.

# 3 Typed Waitfreedom

Waitfreedom [14, 19] is a class of protocols that can solve some of the inputoutput problems [18, 6]. We define the typed version of waitfreedom.

### 3.1 Typed Input-Output Problem

Saks and Zaharoglou [19] formulated waitfreedom as a class of input-output problems. Given inputs for all processes and outputs of all processes, an input-output problem decides whether the processes have succeeded or not. We change the standard definition and have typed terms as inputs and outputs.

For that, we let  $\mathcal{T}^-(\varphi)$  denote the set of closed, local terms of type  $\varphi$ , and  $\mathcal{V}^-(\varphi)$  denote the set of normal terms in  $\mathcal{T}^-(\varphi)$ . For a finite set of processes  $\mathbb{P}$ , a typed input-output problem consists of each process's input type  $(\iota_i)_{i\in\mathbb{P}}$ , each process's output type  $(o_i)_{i\in\mathbb{P}}$ , and a task  $R\subseteq \prod_{i\in\mathbb{P}} (\mathcal{T}^-(\iota_i))\times \prod_{i\in\mathbb{P}} (\mathcal{V}^-(o_i))$ .

### 3.2 Typed Protocol

We assume a finite set  $\mathbb{P}$  of processes and a countably infinite set of program variables  $\mathbf{ProV} = \{x, y, z, \ldots\}$ . We assume an injection from variables to program variables  $x \mapsto \mathbf{x}_x$ , whose image leaves infinitely many unused program variables.

A program is defined by BNF:

$$p ::= \epsilon \mid \mathbf{x} \leftarrow E; p \mid l \leftarrow E; p$$

where an expression is

$$E ::= x \mid \mathbf{x} \mid l \mid (EE) \mid \lambda x.E \mid \langle E, E \rangle \mid \mathsf{inl}(E) \mid \mathsf{inr}(E) \mid$$
$$\pi_1(E) \mid \pi_1(E) \mid \mathsf{match} E \mathsf{ of inl}(x).E/\mathsf{inr}(y).E \mid \epsilon .$$

A program is well-formed when a program variable (resp. location) first appears in a  $\mathbf{x} \leftarrow E$  (resp.  $l \leftarrow E$ ) sentence, and after that, only appears in expressions. For a contexted type  $t = (\Gamma \rhd \varphi^+)$ , we write M: t for  $\Gamma \rhd M: \varphi^+$ . For input types  $(\iota_i)_{i \in \mathbb{P}}$  and output types  $(o_i)_{i \in \mathbb{P}}$ , a typed protocol has:

- two program variables  $i_i$  and  $o_i$  for each process i;
- a finite set of locations L;
- two functions  $g \colon L \to \mathbb{P}$  and  $d \colon L \to \mathbb{P}$  (specifying the left side writer and the right side writer of each location); g(l) might read what d(l) writes and vice versa;
- $W_{\rm g}$ ,  $W_{\rm d}$ : each maps a location in L to a contexted type; g(l) writes a term of  $W_{\rm g}(l)$  and d(l) writes a term of  $W_{\rm d}(l)$ ;
- a function  $t_i$  for each  $i \in \mathbb{P}$ ; that maps a program variable to a contexted type  $(x_k : \varphi_k)_k \rhd [i]\varphi$  with a special condition  $t_i(\mathbf{i}_i) = \iota_i$ ;
- a typed program  $p_i$  for each  $i \in \mathbb{P}$ , where a typed program is a well-formed program where all sentences are typed according to  $(t, g, d, i, W_g, W_d)$ . A sentence  $\mathbf{x} \leftarrow E$  is typed iff  $E \colon t(\mathbf{x})$  is derivable with assumptions of the form  $\triangleright \mathbf{y} \colon t(\mathbf{y}), \quad \triangleright l \colon W_d(l)$  and  $\triangleright l \colon W_g(l)$ .

### 3.3 Typed Waitfree Computation

We define when a protocol solves a typed input-output problem. These definitions are transferred from [19].

Let  $\mathbb{P}$  be  $\{0,\ldots,n-1\}$  and fix a typed protocol. A program variable content m for  $i \in \mathbb{P}$  is a partial function that maps a program variable to a term of  $t_i(\mathbf{x})$ . A term M is of a contexted type  $\Gamma \rhd \varphi$  when  $\Gamma \rhd M \colon \varphi$  is derivable. A process snapshot of  $i \in \mathbb{P}$  is a tuple  $\langle p, m \rangle$  where p is either a program or abort and m is a program variable content for i. We let  $S_i$  denote the set of process snapshots

for i. A system snapshot is a pair  $\langle \vec{s}, \vec{v} \rangle$ , where  $\vec{s} = \langle s_0, s_1, \dots, s_{n-1} \rangle \in \prod_{i \in \mathbb{P}} (S_i)$  and  $\vec{v} = (\langle v_{l,g}, v_{l,d} \rangle)_{l \in L} \in \prod_{l \in L} ((\mathcal{V}(W_g(l)) \cup \{\epsilon\}) \times (\mathcal{V}(W_d(l)) \cup \{\epsilon\}))$ .

For a nonempty subset J of  $\mathbb{P}$ , we define an operator  $\lhd J$  that takes a system snapshot and produces a system snapshot. This operator depicts a computation step where the processes in J are fired.

We define  $(\vec{s}, \vec{v}) \triangleleft J = (\vec{u}, \vec{m})$  by defining  $u_i$  and  $m_i$  where  $s_i = \langle p, x \rangle$ :

$$u_{i} = \begin{cases} \langle p', x \rangle & \text{ (if } p = l \leftarrow E; p' \text{ and } \llbracket E \rrbracket_{x,\vec{v}} \neq \epsilon) \\ \langle \epsilon, x \rangle & \text{ (if } p = l \leftarrow E; p' \text{ and } \llbracket E \rrbracket_{x,\vec{v}} = \epsilon) \\ \langle p', x [\mathbf{x} \mapsto \llbracket E \rrbracket_{x,\vec{v}}] \rangle & \text{ (if } p = \mathbf{x} \leftarrow E; p', \quad x(\mathbf{x}) = \epsilon \text{ and } \llbracket E \rrbracket_{x,\vec{v}} \neq \epsilon) \\ \langle \epsilon, x \rangle & \text{ (if } p = \mathbf{x} \leftarrow E; p', \quad x(\mathbf{x}) = \epsilon \text{ and } \llbracket E \rrbracket_{x,\vec{v}} = \epsilon) \\ \langle \epsilon, x \rangle & \text{ (if } p = \mathbf{x} \leftarrow E; p' \text{ and } x(\mathbf{x}) \neq \epsilon) \\ s_{i} & \text{ (if } p = \epsilon) \end{cases}$$

$$m_{l,g} = \begin{cases} \llbracket E \rrbracket_{x,\vec{v}} & \text{ (if } p = l \leftarrow E; p', \quad g(l) = i \text{ and } v_{l,g} = \epsilon) \\ v_{l,g} & \text{ (otherwise)} \end{cases}$$

$$m_{l,d} = \begin{cases} \llbracket E \rrbracket_{x,\vec{v}} & \text{ (if } p = l \leftarrow E; p', \quad d(l) = i \text{ and } v_{l,d} = \epsilon) \\ v_{l,d} & \text{ (otherwise)} \end{cases}$$

with the following notations. We let i(l) to be  $v_{l,g}$  if d(l) = i and  $v_{l,d}$  if g(l) = i. The term  $[\![E]\!]_{x,\vec{v}}$  is defined as the unique normal form of  $E[x(\vec{y})/\vec{y}][i(\vec{l})/l]$ , where every program variable y is replaced by x(y) and the uniqueness is guaranteed by the absence of  $\vec{l}$  or  $\vec{l}$ . If any of the substitutes is  $\epsilon$ ,  $[\![E]\!]_{x,\vec{v}}$  is  $\epsilon$ .

A schedule is an infinite sequence of nonempty subsets of  $\mathbb{P}$ , which looks like  $\sigma = \sigma_0 \sigma_1 \sigma_2 \cdots$ . We say i is nonfaulty in  $\sigma$  if it appears infinitely often. When every process is nonfaulty, the schedule is fair.

A run is a triple  $\langle \Pi, \vec{x}, \sigma \rangle$ , where  $\Pi$  is a typed protocol,  $\vec{x} \in \prod_{i \in \mathbb{P}} \mathcal{T}^-(\iota_i)$  is the input, and  $\sigma$  is a schedule. The execution associated to the run is defined as the infinite sequence of system snapshots  $C_0C_1C_2\cdots$ , where  $C_0=\langle \vec{s^0}, \vec{v^0} \rangle$  is defined by  $\vec{s_i^0}=\langle p_i, [\mathbf{i}_i \mapsto x_i] \rangle$  and  $v_{l,g}=v_{l,d}=\epsilon$ , and  $C_{k+1}=C_k \lhd \sigma_{i+1}$ .

Process i's output  $\hat{o_k}$  at step k is M if the i-th process snapshot of  $C_k$  is (p, x) and the  $x[o_i] = M$ , which can be  $\epsilon$ . The decision value of i on the run  $\langle \Pi, \vec{x}, \sigma \rangle$ , denoted  $d_i \in \mathcal{V}^-(o_i) \cup \{\epsilon\}$  is the first non- $\epsilon$  element in the sequence  $(\hat{o_k})_{k \in \omega}$ , or  $\epsilon$  if such element does not exist. The n-tuple d is defined by  $d_i$ 's.

A vector  $\vec{b} \in \prod_{i \in \mathbb{P}} (\mathcal{V}^-(o_i))$  is compatible with  $\vec{d} \in \prod_{i \in \mathbb{P}} (\mathcal{V}^-(o_i) \cup \{\epsilon\})$  iff  $d_i = b_i$  or  $d_i = \epsilon$  holds for any process i. An input  $\vec{x} \in \prod_{i \in \mathbb{P}} \mathcal{T}^-(\iota_i)$  is R-permissible iff there is at least one vector  $\vec{d} \in \prod_{i \in \mathbb{P}} (\mathcal{V}^-(o_i))$  with  $(\vec{x}, \vec{b}) \in R$ . A typed protocol  $\Pi$  solves the typed input-output problem  $\langle (\iota_i)_{i \in \mathbb{P}}, (o_i)_{i \in \mathbb{P}}, R \rangle$  on schedule  $\sigma$  iff for all R-permissible inputs  $\vec{x}$  and a schedule  $\sigma$ , the decision value of every nonfaulty process i is a term M not  $\epsilon$ , and there is a vector  $\vec{b} \in \prod_{i \in \mathbb{P}} (\mathcal{V}^-(o_i))$  with  $\langle \vec{x}, \vec{b} \rangle \in R$  which is compatible with the decision vector  $\vec{d}$ . A typed protocol is waitfree iff it solves the problem on every schedule  $\sigma$ . In that case, the typed input-output problem is waitfreely solvable.

# 4 Characterization of Waitfreedom and $\lambda$ -GD

We compare the ability of the waitfree protocols and  $\lambda$ -GD.

**Definition 6.** A typed input-output problem  $\langle (\iota_i)_{i\in\mathbb{P}}, (o_i)_{i\in\mathbb{P}}, R \rangle$  is solvable by a term M of contexted type  $(x_i : [i]\iota_i)_{i\in\mathbb{P}} \rhd (\bigwedge_{i\in\mathbb{P}} [i]o_i)$  iff for any closed  $(N_i)_{i\in\mathbb{P}}$  of  $\iota_i$ , all normal forms of  $M[\vec{N}_i/\vec{x_i}]$  are in the form  $\langle V_0, \langle V_1, \cdots \langle V_{n-2}, \langle V_{n-1}, \bullet \rangle \rangle \cdots \rangle \rangle$  where  $\langle (N_i)_{i\in\mathbb{P}}, (V_i)_{i\in\mathbb{P}} \rangle \in R$ .

**Theorem 3 (Soundness).** If a typed input-output problem is solvable by a term, there exists a typed protocol that solves the problem.

We are going to translate a typed hyperterm into a protocol inductively on the type derivation. To make induction work, we use the following auxiliary notions. An investigator  $\langle i, \mathbf{x} \rangle$  is a pair of a process and a program variable. For a local formula  $\varphi$ , a system snapshot  $\langle \vec{s}, \vec{v} \rangle$  satisfies  $\langle i, \mathbf{x} \rangle (\varphi)$  iff  $s_i(\mathbf{x})$  is an expression of  $\varphi$ . For a set of investigators I, a system snapshot satisfies  $I([i]\varphi)$  iff it satisfies  $\langle i, \mathbf{x} \rangle (\varphi)$  for some  $\mathbf{x}$  with  $\langle i, \mathbf{x} \rangle \in I$ . This can be extended to all global formulae, as  $I(\varphi^+ \wedge \psi^+)$  iff  $I(\varphi^+)$  and  $I(\psi^+)$ ;  $I(\varphi^+ \vee \psi^+)$  iff  $I(\varphi^+)$  or  $I(\psi^+)$ . A system snapshot satisfies a global formula  $\varphi^+$  iff there exists a finite set of investigators I such that the system snapshot satisfies  $I(\varphi^+)$ . A system snapshot satisfies a context iff it satisfies every global formula in the context. A protocol p realizes a hypersequent  $I(\varphi^+) = I(\varphi^+) = I(\varphi^+) = I(\varphi^+) = I(\varphi^+)$  iff for any initial system snapshot satisfying every  $I(\varphi^+)$ , there exists a family of investigator sets  $I(\varphi^+)_{k'} = I(\varphi^+)_{k'} = I(\varphi^+)_{k'} = I(\varphi^+)_{k'}$  and, when  $I(\varphi^+)$  is executed with any fair schedule, the resulting system snapshots eventually always satisfies at least one of  $I(\varphi^+)$ .

For a typed hyperterm  $\mathcal{O}$ , we will give  $\llbracket \mathcal{O} \rrbracket$ , which is a tuple of programs indexed by  $\mathbb{P}$ . Also, we define  $(\mathcal{O})$  at the same time as  $\llbracket \mathcal{O} \rrbracket$ , where  $(\mathcal{O})$  is a sequence of finite sets of investigators whose length is the same as that of  $\mathcal{O}$ . We refer to the last element of  $(\mathcal{O} \parallel M)$  as  $(\mathcal{O} \parallel M)$ , the second to last element of  $(\mathcal{O} \parallel M \parallel N)$  as  $(\mathcal{O} \parallel M)$  as  $(\mathcal{O} \parallel M)$  as  $(\mathcal{O} \parallel M)$ . If two sequents of investigator sets  $(\mathcal{O})$  and  $(\mathcal{O}')$  have the same length, we define  $(\mathcal{O}) \cup (\mathcal{O}')$  to be the elementwise union.

We let  $\epsilon$  denote  $(p_i)_{i\in\mathbb{P}}$  where  $p_i=\epsilon$  for all  $i\in\mathbb{P}$ . Also,  $(p_i)_{i\in\mathbb{P}}$ ;  $(q_i)_{i\in\mathbb{P}}$  denotes  $(p_i;q_i)_{i\in\mathbb{P}}$  where the same program variable does not have multiple substitutions (we rename variables in the original typing derivation to satisfy this). And  $(p)_j$  denotes  $(q_i)_{i\in\mathbb{P}}$  where  $q_j=p$  and  $q_i=\epsilon$  for all  $i\neq j$ . Below, we always choose fresh program variables. The definition is inductive over the type derivation.

We omitted translations of some constructs  $\pi_r$ , inl, inr, but they are defined in the same way as  $\pi_l$  case. When  $(x_i : [i]\iota_i)_{i \in \mathbb{P}} \triangleright M : (\bigwedge_{i \in \mathbb{P}} [i]o_i)$  is derivable, we can define a protocol using the above translation. We set  $i_i$  to be  $\mathbf{x}_{x_i}$ ,  $\mathbf{o}_i$  to be arbitrarily chosen fresh program variables, L to be the set of locations occurring in the derivation, we set the family of programs to be  $[\![M]\!]$ ;  $(\mathbf{o}_i \leftarrow \pi_i((\![M]\!]'))_{i \in \mathbb{P}}$ , where  $\pi_i$  is obtained by composing i times  $\pi_r$  to  $\pi_l$ . We set  $g, d, t_i$  accordingly so that the program is typed. We can simulate a reduction sequence of the hyperterm using a fair execution of the protocol.

And, since the protocol solves a problem for any fair schedule, it solves the problem waitfreely. If we deny the claim, there must be an execution where a nonfaulty process either (a) gives a wrong answer or (b) never gives an answer. Either case, there is a step k when such a failure is inevitable. We can modify the schedule after step k to a fair one, keeping the failing behavior of the process.

**Theorem 4 (Completeness).** If there exists a typed protocol that solves a typed input-output problem, the problem is solvable by a term.

Saks and Zaharoglou [19] showed that a finite repetition of the participating set problem universally solves any waitfreely solvable problem. Also, n-party participating problem can be solved by a tournament of the two-party participating set problem. It suffices to show a  $\lambda$ -GD term solving the two-party problem.

In the participating set problem [7], each process i receives an id  $c_i$  and returns a set of id's  $S_i$ . The outputs must satisfy (i)  $i \in S_i$ ; (ii) either  $S_i \subseteq S_j$  or  $S_j \subseteq S_i$ ; and (iii)  $S_i \subseteq S_j$  if  $i \in S_j$  for any  $i, j \in \mathbb{P}$ . For two processes,  $\langle S_0, S_1 \rangle$  can be  $\langle \{c_0\}, \{c_0, c_1\} \rangle$ ,  $\langle \{c_0, c_1\}, \{c_1\} \rangle$  or  $\langle \{c_0, c_1\}, \{c_0, c_1\} \rangle$ .

We are going to encode the participating set problem in  $\lambda$ -GD. For this, we introduce a base type called ld for process id's. Let there be an injection

that maps a natural number i to a constant  $C_i$ : Id. The additional typing rules involving Id are as follows, where  $2 = (\bot \supset \bot) \lor (\bot \supset \bot)$ :

$$\frac{\Gamma \rhd M_0 \colon [i] \mathrm{Id}}{\Gamma \rhd M_0 \coloneqq M_1 \colon [i] \mathrm{Id}} \quad \frac{\Gamma \rhd M_0 \colon [i] \mathrm{Id}}{\Gamma \rhd M_0 == M_1 \colon [i] 2} \quad .$$

The additional reduction is

$$c_m == c_n \leadsto \begin{cases} \inf(\lambda x.x) & (\text{if } m = n) \\ \inf(\lambda x.x) & (\text{otherwise}) \end{cases}$$

Also, If M then  $N_0$  else  $N_1$  is an abbreviation for match M of inl  $(x) \cdot N_0/\text{inr}(y) \cdot N_1$ . We represent a finite set of id's as a typed lambda term, whose type is  $[i](\mathsf{Id} \supset 2)$ . Intuitively, a set takes an id and decides whether it is in or out. The empty-set is represented by a term  $\lambda x \cdot \text{inr}(\bullet)$ . When a finite set S is represented by a term M, the set  $S \cup \{c\}$  is represented by a term  $\lambda x$ . (If x = c then inl  $(\bullet)$  else Mx). With the above construction, we define abbreviations like  $\{c_0, c_1, c_2\}$ .

Now, we are ready to construct a hyperterm solving the two-party participating set problem. We can obtain a derivation of:

$$x \colon [0]\mathsf{Id}, y \colon [1]\mathsf{Id} \rhd [\langle \{\overline{l_\epsilon^0}\left(x\right), x\}, \{y\}\rangle^\mathsf{g}, \langle \{x\}, \{\overline{l_\epsilon^1}\left(y\right), y\}\rangle^\mathsf{g}] \colon [0](\mathsf{Id} \supset 2) \land ([1](\mathsf{Id} \supset 2)) \enspace .$$

One possible reduction sequence is as follows:

$$\begin{split} &([],[],[\left\langle\left\{\overrightarrow{l_{\epsilon}^{0}}\left(c_{0}\right),c_{0}\right\},\left\{c_{1}\right\}\right\rangle^{\mathsf{g}},\left\langle\left\{c_{0}\right\},\left\{\overrightarrow{l_{\epsilon}^{1}}\left(c_{1}\right),c_{1}\right\}\right\rangle^{\mathsf{g}}])\\ &\rightsquigarrow^{*}([l\mapsto c_{0}],[],[\left\langle\left\{\mathsf{abort}\,,c_{0}\right\},\left\{c_{1}\right\}\right\rangle^{\mathsf{g}},\left\langle\left\{c_{0}\right\},\left\{\overrightarrow{l_{\epsilon}^{1}}\left(c_{1}\right),c_{1}\right\}\right\rangle^{\mathsf{g}}])\\ &\rightsquigarrow^{*}([l\mapsto c_{0}],[l\mapsto c_{1}],\left\langle\left\{c_{0}\right\},\left\{c_{0},c_{1}\right\}\right\rangle^{\mathsf{g}}) \end{split}.$$

Moreover, the same initial configuration can reduce to

$$([l \mapsto c_0], [l \mapsto c_1], \langle \{c_1, c_0\}, \{c_1\} \rangle^{\mathsf{g}}) \text{ or } ([l \mapsto c_0], [l \mapsto c_1], \langle \{c_1, c_0\}, \{c_0, c_1\} \rangle^{\mathsf{g}})$$
.

There are no other normal forms. These three normal forms correspond to the three answers for the two-party participating set problem.

# 5 Related Work

Avron [2] formulates a hypersequent calculus for Gödel–Dummett logic and proves cut-elimination theorem using a method similar to Gentzen [12]. Also, he explains the intuition behind the communication rule as "the inputs through the ports in  $\Gamma'_2$  are transmitted to the component with output of type  $A_1$ . The inputs through  $\Gamma'_1$  are treated similarly." He did not mention the possibility of any transmission failures, which we exploited in order to characterize waitfreedom. Ciabattoni, Galatos and Terui [8] gives a class of logics that have hypersequent calculi with cut-elimination. Their cut-elimination proof is general but it does not obviously reveal the computational content.

Baaz, Ciabattoni and Fermüller [4] propose a hypersequent-style natural deduction for Gödel-Dummett logic, but did not define reduction. Fermüller [10] gives a game semantics for Gödel-Dummett logic, which is based on Lorenzen game [20] and essentially proof searching bottom-to-up.

Among numerous typed programming languages with parallelism, to our knowledge, none exhibits the connection of Gödel–Dummett logic and waitfreedom. Abramsky [1]'s calculus PE<sub>2</sub> for classical linear logic is deterministic [1, Theorem 7.9] so that it is impossible to model waitfreedom using PE<sub>2</sub>. The  $\pi$ -calculus [17], Join calculus [11], and even asynchronous  $\pi$ -calculus [16] have too strong synchronization abilities to model waitfreedom because a process can wait for an input.

Hirai [15] compares the temporal order of waitfree computation and the Kripke models of a modal logic similar to Gödel–Dummett logic. The current work witnesses the constructive content of his model theoretic comparison.

# 6 Future Work

As a programming language,  $\lambda$ -GD allows efficient execution because it requires no synchronization among processes. We implemented a calculus similar to  $\lambda$ -GD in a programming language Haskell<sup>3</sup>. A possible extension is adding synchronization primitives. It would be interesting to compare different synchronization primitives and different intermediate logics, generalizing waitfreedom and Gödel–Dummett logic.

We are also planning to develop a waitfree protocol verification mechanism in Coq because it is valuable to remove unnecessary synchronization while keeping the program correct in high performance computing.

An anonymous refree pointed out that the introduction of modalities is interesting on its own. We have not investigated the semantics of these modalities.

In  $\lambda$ -GD, the source of nondeterminism can be explicitly expressed as the store prophecy. If we can find a semantic counterpart Sch of the store prophecy, possibly, we can obtain a denotation  $\mathcal{D}^{\mathsf{Sch}}$  of terms using a denotation  $\mathcal{D}$  for normal forms. If that succeeds for classical logic, it will be interesting<sup>4</sup>.

### 7 Conclusion

We proposed  $\lambda$ -GD, a lambda calculus based on hypersequent calculus of Gödel–Dummett logic. We proved normalization and non-abortfullness. The calculus characterizes the typed version of waitfree computation. Our result hints broader correspondence between proof theory and distributed computation.

<sup>&</sup>lt;sup>3</sup> Given Haskell Platform, a command cabal waitfree installs the implementation.

<sup>&</sup>lt;sup>4</sup> Kazushige Terui suggested the potential impact for classical logic.

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